



## FILM MUSIC MENTOR PROJECT MUSIC SURVEY

What is the main idea of this project? (One or two words or sentences. This is not the plot but the theme)

*The film is about discovering and fulfilling destiny. It's a classic hero's journey where good triumphs over evil.*

What thought or feeling do you want the audience to ponder after viewing your film? (One or two at most.)

*To root for the good guys, against the bad guys and feel good about the hero's victory.*

What is the setting of your film? Past, present or future and where is this story happening?

*The story is a King Arthur "type" of tale in a fictional ancient world that resembles England or Scotland in the Middle Ages.*

Is my story grand, intimate or somewhere in-between?

*Mostly grand or epic as the hero saves his people by defeating an evil king.*

List two or more musical instruments or genres you like.

*Modern Orchestral. Brass, strings and percussion. Traditional film music.*

List two or more musical instruments or genres you dislike.

*Rock or pop. Electronic sounding. Nothing that sounds like fake instruments.*



List seven descriptive words, phrases or thoughts that describe the music you envision for your project. These can be adjectives or feelings, preferably a mixture of both. Do this for the film as a whole. We want to create a signature sound for our project.

- 1 *Epic.*
- 2 *Magical.*
- 3 *Transport us to ancient world.*
- 4 *Evoke Heroism, Romance and Sacrifice.*
- 5 *Thematic, like Star Wars or LOTR.*
- 6 *Percussive and bombastic for battle scenes.*
- 7 *Big emotions when there's love and loss.*

List two or three films or pieces of music you think have a similar sound to what your project needs. What do you like about them? Be specific. Can you share links?

*Music like "Lord of The Rings", The British TV series "Merlin", "Robinhood, Prince of Thieves" or "Game of Thrones".*

List two things you want your music score to achieve.

*Music should be big and epic to create the scope of the hero's journey. To feel like a classic story of adventure, mysticism with a strong British feel.*

List two things you want your music score to avoid.

*I don't want it to sound cheap, amateurish or inauthentic.*